

## 2025-2026 Academic Year

### Requirements Effective Fall 2025

Min. Grad. Req: 120 Hrs., 30 UD Hrs., 2.5 GPA Institutional & Cumulative

Reviewed by: \_\_\_\_\_

Date: \_\_\_\_\_

## (B.A.) MUSIC - COMMERCIAL MUSIC

Name & Student ID # \_\_\_\_\_

Expected Graduation Date: \_\_\_\_\_

### General Education Requirements

- 3 THEO 110 Intro to Christianity  
3 BLIT 210 Christian Scriptures  
3 CMIN 310 Christian Living  
2-3 Approved Stewardship Course\* \_\_\_\_\_  
3 ENGL 109 College Writing I  
3 ENGL 210 College Writing II (APA)  
3 COMM 105 Fundamentals of Communication  
3 HIST 200 Western Civilization  
4.5 Approved Humanities Course\*  
**Select at least 4.5 hours from two different areas:**  
ART 100 (1.5) Literature, Philosophy, or SPAN 212  
\_\_\_\_\_  
3 Approved Social Science Course\* \_\_\_\_\_  
8 Elementary Foreign Language I & II (SPAN 111/112 or FREN 101/102)  
\_\_\_\_\_  
3 MATH 103, MATH 112, or higher \_\_\_\_\_  
6-7 Choose one Physical Science and one Biological Science – **one must include a lab\***  
Biological Science: \_\_\_\_\_  
Physical Science: \_\_\_\_\_

\* See [olivet.edu/registrar](http://olivet.edu/registrar) for an approved list of courses

- Students completing a minor must complete a minimum of 6 unique hours between major and minor.
- Students pursuing a double major or greater must complete a minimum of 20 unique hours (excludes supporting courses)

**Student must pass all required Music classes with a grade of C- or higher; in addition, students must have a minimum cumulative GPA of 2.5 and a minimum Music GPA of 2.75. Students are not allowed to enroll in Music classes for upper division credit until passing UD Hearing.**

### COMMERCIAL MUSIC CONC.: 12-14 hours or 16 hours at CMC\*

- 2 MUED 240 Intro to Music Tech  
2 MULT 260 Music Improvisation  
2 MULT 310 American Popular Music  
3 MUTH 360 Contemporary Music Theory  
4-6 MUED 290 Fund of Recording Tech **AND**  
MUTH 340 Songwriting  
**OR**  
COMM 221 Mass Media and Society **AND**  
COMM 399 Recording Industry

\*Recommend that students consider participating in the CCCU Contemporary Music Center in a Spring semester, Jr/Sr year. May replace the CM Concentration with CMC courses for the Artist or Business Tracks.

### Major: 46.5-65.5 Hours (2.75 GPA Required in Major)

- 2 MUED 276 Beginning Conducting  
1.5 MULT 100 Music Appreciation (GER: HUMN)  
2 MULT 295 Music History I  
2 MULT 395 Music History II  
2 MUTH 120 Musicianship I  
3 MUTH 130 Harmony I  
2 MUTH 131 Musicianship II  
3 MUTH 230 Harmony II  
8 MUXX 107/111/115 Applied Music Emphasis  
2 MU \_\_\_\_\_ 2 MU \_\_\_\_\_  
2 MU \_\_\_\_\_ 2 MU \_\_\_\_\_  
0 MUAP 200 Recital Lab (**all semesters**)  
\_\_\_\_ Sem 1 \_\_\_\_ Sem 3 \_\_\_\_ Sem 5 \_\_\_\_ Sem 7  
\_\_\_\_ Sem 2 \_\_\_\_ Sem 4 \_\_\_\_ Sem 6 \_\_\_\_ Sem 8  
0 MUAP 225 Upper Division Hearing (*All music majors must register for and pass MUAP 225 during the fourth semester of applied study*)  
1 MUAP 490 Senior Seminar  
0-8 MUPN 105/106/107/108 Piano Proficiency Preparation  
\_\_\_\_\_  
0 MUPN 110 Piano Proficiency Exam  
0-8 Ensembles (**all semesters**)\*\*  
\_\_\_\_ Sem 1 \_\_\_\_ Sem 3 \_\_\_\_ Sem 5 \_\_\_\_ Sem 7  
\_\_\_\_ Sem 2 \_\_\_\_ Sem 4 \_\_\_\_ Sem 6 \_\_\_\_ Sem 8  
\*\*List of approved ensembles

### PLUS:

#### Instrumental and Keyboard Majors:

- 1 MUVO XXX Voice (101 or higher) \_\_\_\_\_

### ADDITIONAL MUSIC REQUIREMENTS (8-9 hours)

#### Choose 2 courses from the following:

- 2 MUTH 135 Musician Ship III  
3 MUTH 232 Harmony III  
2 MUTH 250 Composition I  
2 MUTH 350 Film & Video Scoring

#### AND 2 additional hours of applied music:

- 2 MUXX 311 Applied Music Emphasis \_\_\_\_\_

#### AND 2 additional hours from the following:

- 2 MUAP 495 Senior Recital  
2 MUAP 496 Senior Music Project

#### Recommended Electives:

- 1 COMM 265 Live Event Practicum (60 Hrs.)  
3 COMM 362 Social Media Strategies  
2 MUED 240 Intro to Music Tech  
MUED 290 Fund of Recording Tech  
MUED 330 Principles of Sound, Mixing & Recording  
MUED 390 Critical Listening & Analysis of Music Prod